



Spearheading the next generation of MMORPGs, Anarchy Online's sci-fi setting and focus on storyline, personalized quests and social interaction sets it apart from its predecessors in a radical way.

You are a citizen of the planet Rubi-Ka, some 28,000 years into the future. You can either be a member of the giant Omni-Tek organisation, gaining access to the power and being part of the big scheme, you can decide to rebel against the oppressors and join one of the plethora of clans, or you can be free-roaming neuter - travelling wherever coincidence and fortune may take you.

The most ambitious and anticipated Funcom project ever - already the source of attention for tens of thousands of gamers. The official site www.anarchy-online.com is a bustling online community, long before the game is scheduled for launch.



Features:

- Thousands of players interacting in a virtual world
- Many features enabling the individualisation of your character: different breeds, skin tones, clothing, body language, equipment - plus your personal input
- A vast world covering thousands of square kilometres to explore
- 90 different skills to develop
- Full 3D accelerator support
- Quests and other missions for players of all levels, with the focus on cooperation
- See www.anarchy-online.com for more details. Note especially the bulletin board and chat channel.

Platform: PC CD-ROM Genre: MMORPG Launch: 4th quarter 2000

Developer: Funcom **URL:** www.anarchy-online.com









